

Savitribai Phule Pune University



Khadki Education Society's
**Tikaram Jagannath Arts, Commerce and Science
College**
Khadki, Pune-03
(Autonomous)



Four Year Bachelors Degree Program in Computer Science

Faculty of Science and Technology

Syllabi For
B.Sc. (Computer Science)

Choice Based Credit System(CBCS) Syllabus

Under National Education Policy (NEP 2020)

To be implemented from Academic Year 2025-2026

Title of the Course: B.Sc. (Computer Science)

Preamble:

The B. Sc. (Computer Science) and B. Sc. (Computer Science) (Honors) and (Research) course is a systematically designed program with Computer Science as a major subject under the faculty of Science and Technology. The objective of the course is to prepare students to undertake careers involving problem solving using computer science and technologies, or to pursue advanced studies and research in computer science. The syllabus which comprises of Computer Science (Major) subject along with that of the three allied subjects (Mathematics, Electronics and Statistics) (Minor) covers the foundational aspects of computing sciences and also develops the requisite professional skills and problem solving abilities using computing sciences.

Introduction:

At the first year of under-graduation, the basic foundations of two important skills required for software development are laid. A course in problem solving and programming along with a course in database fundamentals forms the preliminary skill set for solving computational problems. The practical courses are designed to supplement the theoretical training in the year. Along with Computer Science (Major), VSC and SEC courses help in building a strong technical foundation. Another aspect of this course is IKS which tells about the rich heritage and advancement of India in the field of computation.

In the second year of under-graduation, computational problem solving skills are further strengthened by a course in Data structures, C++ and python programming. Software engineering concepts that are required for project design are also introduced. Essential concepts of computer networking are also introduced this year. The practical course included in both semesters complements the theory courses. Field projects/ OJT are introduced so that students can implement the concept they have learnt in first year.

In Second Year, the "Subject 1 : Computer Science" will be the Major Subject and the Minor subject will be chosen from "Subject 2 or Subject 3". Subject 2 and Subject 3 will not be available as Major Subjects in Second Year and Third Year

At the third year of under-graduation, all the subjects are designed to fulfill core Computer Science requirements as well as meet the needs of the software industry. Theory courses are adequately supplemented by hands-on practical courses. Major elective courses are taking care of recent advancement in the field of computer science. Minor and Skill Enhancement courses enable the students to acquire additional skills.

At the fourth year (honors) and (research) of under-graduation, all the subjects are designed to fulfill core Computer Science requirements as well as meet the needs of the software industry. Practical courses and field projects enable students to get hands-on training. Various learning tracks are open through Major elective courses. Research methodology course will create interest among the students to carry research in the field of computer science.

Objectives:

- To develop problem solving abilities using a computer.
- To build the necessary skill set and analytical abilities for developing computer based solutions for real life problems.
- To train students in professional skills related to the Software Industry.
- To prepare the necessary knowledge base for research and development in Computer Science.
- To help students build-up a successful career in Computer Science and to produce entrepreneurs who can innovate and develop software products.

Eligibility

- a) H.S.C.(10 + 2) Science stream with Mathematics.
- b) Three years diploma course after S.S.C.(10thstd.)of Board of Technical Education conducted by Government of Maharashtra or its equivalent.

Programme Outcomes:

PO No	Outcomes
PO1	Develop creative skills, critical thinking, analytical skills and research to address the real world problems using computational skills
PO2	Understand and apply mathematical foundation, computing and domain knowledge and develop computing models for defined problems
PO3	Understand software project management and computing principles with computing knowledge to manage projects in multidisciplinary environments
PO4	Illustrate the concepts of systems fundamentals, including architectures and Organization ,operating systems, networking and communication
PO5	Understand and apply the concepts of Digital Electronics, Computer Architecture, IoT etc.
PO6	Recognize the need for and develop the ability to engage in continuous learning as a Computing professional
PO7	Apply modern computing tools, skills and techniques necessary for innovative software solutions
PO8	Communicate effectively with the computing community as well as society by Being able to comprehend effective documentations and presentations
PO9	Gain Self Discipline and commit Professional Ethics in global economic environment
PO10	Individual & Team Work: Ability to work as a member or leader in diverse teams in multidisciplinary environment
PO11	Identify opportunities, entrepreneurship vision and use innovative ideas to create value and wealth for the betterment of the individual and society

Tikaram Jagannath Arts, Commerce and Science College

Name of Program:-B.Sc.(Computer Science)

Major Course:-Computer Science

Level:- 4.5 (First Year)

Sem:-I

Course Type	Course Code	Course Title	Credits		Teaching Scheme Hr/Week		Evaluation Scheme and Max Marks		
			TH	PR	TH	PR	CE	EE	Total
Subject 1	UCS1CMT1	Problem Solving using computer and ' C ' Programming	2		2		20	30	50
	UCS1 CM P1	Lab Course based on UCS1CMT1 Problem Solving using computer and ' C ' Programming		2		4	20	30	50
Subject 2	UCS1 MTT1	Matrix Algebra	2		2		20	30	50
	UCS1 MTP1	Mathematics Practical I		2		4	20	30	50
Subject 3	UCS1 ELT1	Principles of Analog Electronics	2		2		20	30	50
	UCS1 ELP1	Electronics Practical Course I		2		4	20	30	50
IKS(2)	UCS1 IKS	Generic IKS	2		2		20	30	50
GE/OE* (2)	(OE) UCA1OE1BM	Business Mathematics	2		2		20	30	50
SEC (2)	UCS1SECSTP	Statistical Methods for Computer Science I		2		4	20	30	50
AEC(2)	UCS1 AECENG	English	2		2		20	30	50
VEC(2)	UCS1 VECENV	EVS-I	2		2		20	30	50
Total			14	08	14	16			550

**The subjects offered to the faculty students under OE vertical are OE-101-CS-P/OE-102-CS-T/OE-103-CS-P/OE-104-CS-T. The students of B.Sc.(Computer Science) will opt the subjects offered by other faculty given in College Basket.*

Level:- 4.5 (First Year) Sem:-II

Course Type	Course Code	Course Title	Credits		Teaching Scheme Hr/Week		Evaluation Scheme and Max Marks		
			TH	PR	TH	PR	CE	EE	Total
Subject 1	UCS2CMT1	Advanced C Programming	2		2		20	30	50
	UCS2 CM P1	Lab Course Based on UCS2CMT1 Advanced C Programming		2		4	20	30	50
Subject 2	UCS2 MTT1	Graph Theory	2		2		20	30	50
	UCS2 MTP1	Mathematics Practical II		2		4	20	30	50
Subject 3	UCS2 ELT1	Principles of Digital Electronics	2		2		20	30	50
	UCS2 ELP1	Electronics Practical Course II		2		4	20	30	50
GE/OE* (2)	(OE) UCA2OE2BS	Business Statistics		2		4	20	30	50
SEC(2)	UCS2SECSTP	Statistical Methods for Computer Science II		2		4	20	30	50
AEC(2)	UCS2 AECENG	English	2		2		20	30	50
VEC(2)	UCS2 VECENV	EVS-II	2		2		20	30	50
CC(2)	UCS2CC	From College Basket	2		2		20	30	50
Total			12	10	12	20			550

**The subjects offered to the faculty students under OE vertical are OE-101-CS-P/OE-102-CS-T/OE-103-CS-P/OE-104-CS-T.*

The students of B.Sc.(Computer Science subjects offered by other faculty given in College Basket.

Semester I

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KHADKI, PUNE-03
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F.Y.B.Sc. (Computer Science) - Sem – I

Course Type:

Code: UCS1CMT1

Course Title: Problem Solving Using Computers and ‘C’ Programming

Teaching Scheme 02 Hrs/ week	No. of Credits 2	Examination Scheme IE:20marks UE: 30marks
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Prerequisites

- Previous knowledge of any programming concepts is assumed.
- Knowledge of mathematical operators.
- Students think out of the box i.e. imagination power.

Course Objectives

- To introduce the foundations of computing, programming and problem-solving using computers.
- To develop the ability to analyze a problem and devise an algorithm to solve it.
- To formulate algorithms, pseudo codes and flowcharts for arithmetic and logical problems.
- To understand structured programming approaches.
- To implement algorithms in the ‘C’ language.
- To test, debug and execute programs.

Course Outcomes

On completion of the course, student will be able to :

- Explore algorithmic approaches to problem solving.
- Control the sequence of the program and give logical outputs.
- Understand and manage Input /Output operations in ‘C’ program
- Develop modular programs using control structures and arrays in ‘C’.

Course Contents

Chapter 1	Problem Solving Aspects and ‘C’ Fundamentals	8Hrs
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Introduction to problem solving using computers.
 Problem solving steps.
 Algorithms-definition, characteristics, examples, advantages and limitations.
 Flowcharts-definition, notations, examples, advantages and limitations, Comparison with algorithms.
 Programming Languages as tools, programming paradigms, types of languages

<p>Compilation process(compilers, interpreters),linking and loading, syntax and semantic errors, testing a program History of ‘C’ language. Structure of a ‘C’ program. ‘C’ Program development life cycle. ‘C’ tokens Character set, Keywords , Identifiers Variables, Constants(character,integer,float,string,escapesequences,enumeration constant). Data Types (Built-in and user defined data types). Operators, Expressions, types of operators, Operator precedence and Order of evaluation. Character input and output. String input and output. Formatted input and output.</p>		
Chapter 2	Control Structures	7Hrs
<p>Decision making structures:- if ,if-else, switch and conditional operator. Loop control structures:- while ,do while, for. Use of break and continue. Nested structures. Unconditional branching (goto statement).</p>		
Chapter 3	Functions	7Hrs
<p>Concept of function, Advantages of Modular design. Standard library functions. User defined functions:-declaration, definition, function call, parameter passing (by value, by reference), and return statement. Recursive functions. Scope of variables and Storage classes.</p>		
Chapter 4	Arrays	8Hrs
<p>Concept of array. Types of Arrays–One, Two and Multidimensional array. Array Operations - declaration, initialization, accessing array elements. Memory representation of two-dimensional array (row major and column major) Passing arrays to function. Array applications - Finding maximum and minimum, Counting occurrences, Linear search, Sorting an array (Simple exchange sort, bubble sort), Merging two sorted arrays, Matrix operations (trace of matrix, addition, transpose, multiplication, symmetric, upper/ lower triangular matrix) String Literals, string variables, declaration, definition, initialization.</p>		

Reference Books:

- R1. C: the Complete Reference, Schildt Herbert, 4th edition, McGraw Hill
- R2. A Structured Programming Approach Using C, Behrouz A. Forouzan, Richard F. Gilberg, Cengage Learning India
- R3. The 'C' programming language, Brian Kernighan, Dennis Ritchie, PHI R4. Programming in C ,A Practical Approach, Ajay Mittal , Pearson
- R5. Programming with C, B. Gottfried, 3rd edition, Schaum's outline Series, Tata McGraw Hill.
- R6. Programming in ANSIC, E. Balagurusamy, 7th Edition, McGraw Hill.

**TIKARAM JAGANNATH ARTS COMMERCE AND SCIENCE COLLEGE
KHADKI, PUNE-03**

(Autonomous–Affiliated to Savitribai Phule Pune University)

F.Y.B.Sc. (Computer Science) - Sem –I

CourseType:Subject1 Code:UCS1CMP1

**Course Title: Lab Course based on UCS1CMT1Problem Solving using
computer and ‘ C’ Programming**

TeachingScheme3 4 Hrs /Week	No. of Credits 2	Examination Scheme IE:20Marks UE: 30Marks
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Prerequisites

- Previous knowledge of any programming concepts is assumed.
- Knowledge of mathematical operator.
- Student think the out of box ie imagination power.

Course Objectives.

- Explore and develop the algorithmic approaches to problem solving.
- Understand and implement modular programs using control structures and arrays in ‘C’.
- Implement programming logic and also test, debug and execute programs.
- Implement Control the sequence of the program and give logical outputs.

Course Outcomes:-

On completion of this course, students will be able to:

- Explore and develop the algorithmic approaches to problem solving.
- Understand and implement modular programs using control structures and arrays in ‘C’.
- Implement programming logic and also test, debug and execute programs.
- Implement Control the sequence of the program and give logical outputs.

Guidelines:

Lab Book: The lab book is to be used as a hands-on resource, reference and record of assignment submission and completion by the student. The lab book contains the setoff assignments which the student must complete as a part of this course.

Submission:

Problem Solving Assignments:

The problem solving assignments are to be submitted by the student in the form of a journal containing individual assignment sheets. Each assignment includes the Assignment Title, Problem statement, Date of submission, Assessment date, Assessment grade and instructors sign.

Programming Assignments:

Programs should be done individually by the student in the respective login. The codes should be uploaded on either the local server, Moodle, Github or any open source LMS. Print-outs of the programs and output may be taken but not mandatory for assessment.

Assessment:

Continuous assessment of laboratory work is to be done based on overall performance and lab assignments performance of student. Each lab assignment assessment will be assigned grade/marks based on parameters with appropriate weightage. Suggested parameters for overall assessment as well as each lab assignment assessment include- timely completion, performance, innovation, efficient codes and good programming practices.

Operating Environment:

For 'C' Programming:

Operating system: Linux

Editor: Any linux based editor like vi, edit etc.

Compiler: cc or gcc

LAB Course Contents

A)C Programming

Assignment 1	Problem Solving Aspects
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- Pseudo-code to programs.
- Compilation process(compilers, interpreters), linking and loading, syntax and semantic errors, testing a program
- Practices (naming conventions, documentation, indentation).

Assignment 2	'C' Fundamentals
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- 'C' tokens and Character set, Keywords , Identifiers
- Character, integer, float, string, escape sequences, enumeration constant.
- Built-in and user defined data types and Operators, Expressions, types of operators, Operator precedence and Order of evaluation.

Assignment 3	Control Structures: Conditional Structures
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	<ul style="list-style-type: none"> • Use of if ,if-else, and. • Use of Switch case • Use of conditional operator
Assignment 4	Control Structures : Loop Control Structures
	<ul style="list-style-type: none"> • Use of While loop • Use of Do While loop • Use of for lo • Use of break and continue. • Nested structures and goto statement.
Assignment 5	Control Structures: Break continue and Nested Loop
	<ul style="list-style-type: none"> • Use of break and continue. • Nested structures and goto statement.
Assignment 6	Functions
	<ul style="list-style-type: none"> • User defined functions:-declaration, definition, function call, parameter passing(by value), return statement.
Assignment 7	Recursive Functions
	<ul style="list-style-type: none"> • Use of Recursive functions.
Assignment 8	Scope of variables
	<ul style="list-style-type: none"> • Use of Scope of variables • Use of Storage classes.
Assignment 9	One Dimensional Arrays
	<ul style="list-style-type: none"> • One Dimensional Arrays(1D)Operations-declaration, initialization, accessing array elements.
Assignment 10	One Dimensional Arrays : passing array to function
	<ul style="list-style-type: none"> • Assignment on Passing 1Darrays to function
Assignment 11	One Dimensional Arrays : Array Operations
	<ul style="list-style-type: none"> • Finding maximum and minimum, Counting occurrences, Linear search,
Assignment 12	One Dimensional Arrays : Sorting and Searching
	<ul style="list-style-type: none"> • Sorting an array (Simple exchange sort, bubble sort (i.e. arrange the data in ascending and descending order))
Assignment 13	Two Dimensional Arrays: Basic Operations
	<ul style="list-style-type: none"> • Two and Multi dimensional array (2D)Operations- declaration ,initialization, accessing array.
Assignment 14	TwoDimensionalArrays:Passing2Darraysto functions
	<ul style="list-style-type: none"> • Passing2Darraystofunction. • Merging two sorted arrays,
Assignment 15	Two Dimensional Arrays: matrix operations

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**F.Y.B.Sc. (Computer Science) - Sem –I
Course Type: Subject 2 Code:UCS1MTT1
Course Title :Matrix Algebra**

Teaching Scheme 02 Hrs / week	No.ofCredits 2	Examination Scheme IE:20marks UE: 30marks
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Aims :

- To give the students sufficient knowledge fundamental principles, methods and a clear perception of numerous power of mathematical ideas and tools and know how to use them by modeling, solving and interpreting.
- Reflecting the broad nature of the subject and developing mathematical tools for continuing further study in various fields of science.
- Enhancing students' overall development and to equip them with mathematical modeling abilities, problem solving skills,
- Creative talent and power of communication necessary for various kinds of employment.
- Enabling students to develop a positive attitude towards mathematics as an interesting and valuable subject of study
- To test, debug and execute programs.

Course Objectives

- A student should be able to recall basic facts about mathematics and should be able to display knowledge of conventions such as notations, terminology and recognize basic geometrical figures and graphical displays, state important facts resulting from their studies.

- A student should get a relational understanding of mathematical concepts and concerned structures, and should be able to follow the patterns involved, mathematical reasoning.
- A student should get an adequate exposure to global and local concerns that explore the many aspects of Mathematical

Course Outcomes

Upon successful completion of this course, the student will be able to:

- Work with graphs and identify certain parameters and properties of the given graphs.
- Perform certain algorithms, justify why these algorithms work, and give some estimates of the running times of these algorithms.
- Solve basic exercises of the type: given a graph with properties X, prove that the graph also has property Y.
- Develop an appreciation for the literature on the subject and be able to read and present results from the literature.
- Write cohesive and comprehensive solutions to exercises and be able to defend their arguments.

Course Contents

Chapter 1	Matrices	10 Hrs
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Matrix Operations Elementary Matrices, Elementary Row operations Row reduction and echelon forms LU factorization of a matrix		
Chapter 2	Determinants	5 Hrs
Introduction to determinants Properties of determinants Determinant by Row reduction Determinant by Cofactor expansion along any row or column		
Chapter 3	Invertible matrices	5Hrs
3.1 The inverse of a matrix Characterization of invertible matrices To find inverse of a matrix by Row reduction To find inverse of a matrix by Adjoint Method		
Chapter 4	Linear Equations	10 Hrs
System of Linear equations The matrix equation $Ax=b$ Gauss Elimination Method Cramer's rule Application of LU decomposition to solve system $Ax=b$		
Books:		

<p>Text Book : Linear Algebra and its Applications (5th Edition) David CLay, Steven R. Lay, Judi J. MacDonald Pearson Publication, 2016 ISBN 978-0-321-98238-4</p> <p>Unit 1: Sections 1.1, 1.2, 1.3. Unit 2 : Sections 3.1, 3.2. Unit 3 : Sections 2.1, 2.2, 2.3. Unit 4: Sections 1.4, 1.5, 1.6 , 3.3.</p> <p>Reference Books:</p> <ol style="list-style-type: none"> Elementary Linear Algebra with supplemental Applications Author : Howard Anton and others Wiley Student Edition Matrix and Linear Algebra (aided with MATLAB) Author : Kanti Bhushan Datta Eastern Economic Edition

TIKARAM JAGANNATH ARTS COMMERCE AND SCIENCE COLLEGE KHADKI, PUNE-03 (Autonomous–Affiliated to Savitribai Phule Pune University) F.Y.B.Sc. (Computer Science) - Sem –I Course Type: Subject 2 Code:UCS1MTP1 Course Title :Mathematics Practical I		
Teaching Scheme 3 4 Hrs /Week	No.ofCredits 2	ExaminationScheme IE:20 Marks UE: 30Marks
Assignment 1	Introduction to Python	
<ul style="list-style-type: none"> ● Installation of Python ● Values and Types: int, float, str etc ● Variables: assignment statements, printing variable values, types of variables ● Boolean operators, Logical operators ● Mathematical functions from math, cmath, modules. 		
Assignment 2	Python Strings	
<ul style="list-style-type: none"> ● Accessing values in strings ● Updating strings ● String special operators ● Concatenation ● Repetition 		
Assignment 3	Python List and Python Tuple	
<ul style="list-style-type: none"> ● Accessing Values ● Updating ● Delete elements ● Basic operations ● Indexing, Slicing ● Built-in Functions 		
Assignment 4	Python Set	
<ul style="list-style-type: none"> ● To create a set ● To change a set in Python ● To remove elements from a set ● Python Set Operations ● Built-in Functions with Set 		
Assignment 5	Python Dictionary	
<ul style="list-style-type: none"> ● To create a Dictionary ● To change a Dictionary in Python ● To remove elements from a Dictionary ● Python Dictionary Operations ● Built-in Functions with Dictionary. 		
Assignment 6	Decision making Statements	
<ul style="list-style-type: none"> ● IF statement ● IF...ELIF...ELSE Statements: ● Nested IF statements: ● while loop ● for loop 		

Assignment 7	Use SymPy for basic Operations On Matrices
<ul style="list-style-type: none"> • Addition, Subtraction , Multiplication , power etc • To Access elements, Row, Column of Matrix. • To create some standard Matrices. 	
Assignment 8	Use SymPy for Operations on Matrices
<ul style="list-style-type: none"> • To insert an element in any row or column • To insert matrix into matrix • To delete any row or column • Elementary row operations 	
Assignment 9	Use SymPy to obtain
<ul style="list-style-type: none"> • The determinants of Matrix. • The rank of Matrix • The transpose Of Matrix • The reduced row echelon form of Matrix 	
Assignment 10	Use SymPy to obtain
<ul style="list-style-type: none"> • The inverse of a matrix • The inverse of a matrix by Row reduction • The minor and co factors of matrix • The inverse of a matrix by Adjoint Method 	
Assignment 11	Use SymPy to obtain
<ul style="list-style-type: none"> • Lower triangular matrix • Upper triangular matrix 	
<ul style="list-style-type: none"> • LU decomposition of matrix 	
Assignment 12	Use SymPy to solve System of Linear equations
<ul style="list-style-type: none"> • Cramer's Rule • Gauss Elimination Method • Gauss Jordan Method • LU decomposition Method. 	

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Teaching Scheme 02 Hrs/ week	No. of Credits 2	Examination Scheme IE : 20 marks UE: 30 marks
Course Objectives <ul style="list-style-type: none"> • To study various types of semiconductor devices • To study elementary electronic circuits and systems • To study Instrumentation System • To study various blocks of instrumentation System • To study smart instrumentation system 		

Course Outcomes		
<ul style="list-style-type: none"> • Understand the concept of semiconductor diodes. • Understand the different applications of FET, BJT and MOSFET. • Understand working principle of different sensors. • Use Op-amp for different application. 		
Course Contents		
Chapter 1	Semiconductor Diodes	05 Hrs
Semiconductor, P and N type semiconductors, Formation of PN junction diode, its working. Zener diode, LED, Photo diode (Symbol, working principle, list of applications only)		
Chapter 2	Bipolar Junction Transistor (BJT)	05 Hrs
Bipolar Junction Transistor (BJT) symbol, types, construction, working principle, Transistor. Amplifier configurations - CB, CC (only concept), CE configuration: input and output characteristics, Definition of α , β and γ , Concept of Biasing (numerical problems not expected),		
Chapter 3	Oscillators	05 Hrs
Barkhausen Criteria, Low frequency Wein-bridge oscillator, High frequency crystal oscillator		
Chapter 4	Data converters	05 Hrs
Need of Digital to Analog converters, parameters, weighted resistive network, R-2R ladder network, need of Analog to Digital converters, parameters, Flash ADC		
Chapter 5	Introduction to Instrumentation System	05 Hrs
Block diagram of Instrumentation system, Definition of sensor and transducer Classification of sensors: Active and passive sensors. Specifications of sensors: Accuracy, range, linearity, sensitivity, resolution, reproducibility. Temperature sensor (Thermistor, LM-35), Passive Infrared sensor (PIR), Actuators: DC Motor, stepper motor		
Chapter 6	OPAMP as signal Conditioner	05 Hrs
Concept, block diagram of Op amp, basic parameters (ideal and practical): input and output impedance, bandwidth, differential and common mode gain, CMRR, slew rate, IC741/ LM324, Concept of virtual ground.		
Reference Books:		
<ol style="list-style-type: none"> 1. Electronic Devices and Circuits I–T. L.Floyd-PHI Fifth Edition 2. Principles of Analog Electronics-A.P.Malvino 3. Sedha R.S., A Text Book Of Applied Electronics, S.Chand & Company Ltd 4. Sensors and Transducers: D.Patranabis, PHI publication, 2nd Edition 5. Sensors and Transducers: Prof A. D. Shaligram 6. Op Amp and Linear Integrated Circuits: Ramakant Gaykwad 		

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F.Y.B.Sc. (Computer Science) - Sem –I

Course Type: Subject 3 Code:UCS1ELP1

Course Title : Electronics Practical Course I

TeachingScheme 04 Hrs/ week	No.ofCredits 2	ExaminationScheme IE : 20 marks UE: 30marks
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Course Objectives

- To study different semiconductor diodes.
- To understand applications of IC 555 as a multivibrator.
- To study different applications of op-amp.
- To understand applications of sensors

Course Outcomes

- Use different semiconductor diodes for various applications.
- Understand the different applications of FET, BJT and MOSFET.
- Use of different sensors for parameter measurement

Course Contents

Group A (Any 13)

1.	Study of forward and reverse bias characteristics of PN junction diode.
	Study of Zener diode as a voltage regulator
3.	Study of Transistor as a switch.
4.	Study of IC 555 as astable multivibrator used as square wave generator / clock
5.	Study of Digital to Analog Converter using R-2R ladder network
6.	Study of optical sensor (LDR)
7.	Study of temperature sensor (LM35)
8.	Study of PIR sensor
9.	Study of Study of Op amp as inverting/non-inverting amplifier
10.	Op Amp as a Unity gain follower
11.	Study of Op-amp as adder/subtractor
12.	Study of Flash ADC.

Group B: Activity (Any 1: Equivalent to 2 Practical's)	
<p>1. Bipolar Junction Transistor (BJT) symbol, types, construction, working principle, Transistor. Amplifier configurations - CB, CC (only concept), CE configuration: input and output characteristics, Definition of α, β and γ, Concept of Biasing (numerical problems not expected), Identification of components (Passive and Active) and study of multimeter -</p> <p>a. Minimum 10 different types of components are expected.</p> <p>b. Identification based on visual inspection / data sheets.</p> <p>c. Measure the various parameters using multimeter.</p>	
<p>2. Technical survey of 5 electronic appliances used in different fields (Home, Hospital, Agriculture, Chemical industry, Automobile industry)</p>	
<p><i>(Note: basics of the devices will be explained in theory and practical will be based on Applications of different types and configurations of the devices learnt in theory. In this way they will earn in class as well as in lab and more concepts can be covered in given number of credits.)</i></p>	
Suggested Readings/Material:	
<ol style="list-style-type: none"> 1. Electronic Devices and Circuits I – T.L. Floyd - PHI Fifth Edition 2. Principles of Analog Electronics - A.P. Malvino 3. Sedha R.S., A Text Book of Applied Electronics, S. Chand & Company Ltd 4. Sensors and Transducers: D. Patranabis, PHI publication, 2nd Edition 5. Sensors and Transducers: Prof A.D. Shaligram 6. Op Amp and Linear Integrated Circuits: Ramakant Gaykwad 	

<p>TIKARAM JAGANNATH ARTS COMMERCE AND SCIENCE COLLEGE KHADKI, PUNE-03 (Autonomous – Affiliated to Savitribai Phule Pune University) F.Y.B.Sc. (Computer Science) - Sem –I Course Type: GE/OE Code: UCS10ECST1 Course Title: Office Automation I</p>		
Teaching Scheme 02 Hrs/ week	No. of Credits 2	Examination Scheme IE : 20 marks UE: 30 marks
<p>Prerequisites</p> <ul style="list-style-type: none"> ● Previous knowledge of Computer concepts is assumed. ● Knowledge of Computer as operational tool is required. 		
<p>Course Objectives</p> <ul style="list-style-type: none"> ● To introduce the foundations of office automation especially word processing. ● To develop the ability to prepare the well formatted word documents. ● To prepare the documents using word processing tools such as tables, figures, shapes etc. ● To prepare the word documents using advanced automated features. 		

Course Outcomes		
On completion of the course, student will be able to :		
<ul style="list-style-type: none"> ● Prepare the professional word documents ● Explore various tools in the word processing software. ● Develop documents using word processing advanced tools. 		
Course Contents		
Chapter 1	WorkingwithDocuments.	2 Hrs
Opening & Saving files, Editing text documents, Inserting, Deleting, Cut,Copy,Paste,Undo,Redo, Find, Search, Replace, Formatting page &setting Margins, Convertingfilestodifferentformats, Importing & Exporting documents, Sending files to others,		
1.8.UsingToolbars,Ruler,UsingIcons,usinghelp		
Chapter 2	Formatting Documents	2 Hrs
Setting Font styles Fontselection-style,size,colour,etc. Typeface-Bold,Italic,Underline, , Case settings, Highlighting, Special symbols. Setting Paragraph style. Alignments, Indents, Line Space, Margins, , Bullets &Numbering		
Chapter 3	Setting Page Style	4 Hrs
Formatting Page Pagetab:Margins, Layoutsettings, Papertray Border &Shading Columns Header &Footer Setting Footnotes & End notes Shortcut Keys; Inserting manual page break, Column break and line break Creating sections &frames Anchoring &Wrapping Printing Documents		
Chapter 4	Setting Document Styles	2 Hrs
TableofContents Index Page Numbering Date&Time,Author, etc. Creating Master Documents Webpage		
Chapter 5	CreatingTables	7 Hrs
TablesettingsandDrawing-InsertingClipArts,Pictures/Files etc., Borders, Alignments, Insertion, deletion, ,Merging, Splitting, Sorting, Formula		

Chapter 6	Special Features	6 Hrs
Inserting Formula, equation, symbols Inserting Cliparts, pictures, objects, word art Drawing: shapes, smart art, etc Charts Hyperlinks, bookmarks, cross-references, Digital Signature		
Chapter 7	Tools	7 Hrs
WordCompletion,SpellChecks, Mail merge Templates,Creatingcontentsforbooks,CreatingLetter/Faxes,CreatingWebpages7.5Hyperlinks, bookmarks, cross-referencesUsing WizardsTrackingChanges,Security,.		
ReferenceBooks: <ol style="list-style-type: none"> 1. IllustratedMicrosoftOffice365&Word2019ComprehensivebyJennifer Duffy 2. MicrosoftWord3652019byJoanLambert 3. MicrosoftWord2013BiblebyLisaA Bucki 		

TIKARAM JAGANNATH ARTS COMMERCE AND SCIENCE COLLEGE KHADKI, PUNE-03 (Autonomous–Affiliated to Savitribai Phule Pune University) F.Y.B.Sc. (Computer Science) - Sem –I CourseType:GE/OECode:OE-102-CS-T CourseTitle:IntroductiontoComputersandBasicsofInternet		
TeachingScheme 02 Hrs/ week	No.ofCredits 2	ExaminationScheme IE : 20 marks UE: 30marks
Prerequisites <ul style="list-style-type: none"> ● Basic knowledge of Computer concepts is assumed. ● Knowledge of Computer as operational tool is required. 		
Course Objectives <ul style="list-style-type: none"> ● Tointroducethefundamentalconceptsof computers ● Tointroducethebasicconceptsof Internet ● Todeveloptheabilitytoanalysesandusethecomputerperipheralseffectively ● Todeveloptheabilitytoanalysesandusetheinterneteffectively 		
Course Outcomes On completion of the course, student will be able to : <ul style="list-style-type: none"> ● Use the computer peripherals effectively ● Use the internet for the day to day life ● Explore various applications available over the internet. 		

Course Contents		
Chapter 1	Fundamentals of Computers	8 Hrs
Overview of a Computer-Definition, functionalities of Computer Generations and Classification of Computers Functional Components of a Computer Applications Of Computers Software and Hardware-Definition, types of software		
1.6 Introduction to various Operating systems- Windows, Linux, Android, IOS		
Chapter 2	Introduction to various Computer applications	6 Hrs
Various Explorers Editors such as Notepad, wordpad Calculator, calendar, etc, Paint. Various browsers Internet settings		
Chapter 3	Basics of Internet	6 Hrs
Definition and History of Internet Uses and Applications of Internet Definition of Web Website Address and URL Different types of Internet Connections: <ul style="list-style-type: none"> ● Dial up Connection ● Broad Band (ISDN, DSL, Cable) ● Wireless (Wi-Fi, WiMax, Satellite, Mobile) naming convention 3.6 Modes of Connecting Internet (Hotspot, Wi-Fi, USB Tethering)		
Chapter 3	Browsers and Email	10 Hrs
Search Engines Web Browsers <ul style="list-style-type: none"> ● Popular Web Browsers (Microsoft Edge, Google Chrome, Mozilla Firefox, Safari, etc.) ● Popular Search Engines. (Google, Bing, Startpage, DuckDuckGo etc..) Portals <ul style="list-style-type: none"> ● Social Networking sites, blogs ● Using Browsers : <ul style="list-style-type: none"> ● Viewing webpage ● Downloading and uploading the website 3.6 E-mail: <ul style="list-style-type: none"> ● Configuring an E-mail Account ● Composing and Sending Mail ● Receiving, Replying to and Forwarding Mail ● Attachments to email 		
Reference Books: <ol style="list-style-type: none"> 1. Computer Fundamentals by P.K.Sinha & Priti Sinha, 3rd edition, BPB pub. 2. Fundamental of Computers – By V. Rajaraman B.P.B. Publications 3. The Internet Book by Douglas E Comer 		

E-Books and Online Learning Material

1. <https://www.geeksforgeeks.org/computer-fundamentals-tutorial/>
2. <https://www.javatpoint.com/computer-fundamentals>

**TIKARAM JAGANNATH ARTS COMMERCE AND SCIENCE COLLEGE
KHADKI, PUNE-03**

(Autonomous–Affiliated to Savitribai Phule Pune University)

F.Y.B.Sc. (Computer Science) - Sem –I

CourseType:GE/OECode:UCS1OECST2

CourseTitle:IntroductiontoGoogleAppsI

TeachingScheme 02 Hrs/ week	No.ofCredits 2	ExaminationScheme IE : 20 marks UE: 30marks
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Prerequisites

- Basic knowledge of Computer concepts is assumed.
- Knowledge of Computer as operational tool is required.
- Knowledge of Internet is required

Course Objectives

- To introducethefoundationsofvariousGoogle tools.
- Todeveloptheabilitytoanalyseandusethe toolseffectively

Course Outcomes

On completion of the course, student will be able to :

- Use the Google tools for the day to day life
- Explore various applications available in the Googletools.
- Develop the skills to implement the skills available in the Googletools.

Course Contents

Chapter 1	Gmail	2 Hrs
Configuring an E-mail Account Composing and Sending Mail1.3Receiving,ReplyingtoandForwardingM ail 1.4 Attachments to email		
Chapter 2	Google Drive	3 Hrs
Opening the Drive Creating folders, Google docs, Google sheets, Googleslides Managing Files and folders Sharing files and folders and managing permissions Downloading the files and folders Uploading files and folders Printing files		
Chapter 3	Google Docs, Sheets and Slides	8 Hrs
Creating Google docs, sheets and slides Formatting the documents Managing the document permissions Uploading/downloading the documents Special features in the docs, sheets and slides		
Chapter 4	Google Forms	7 Hrs
4.1 Creating a Googleform		

Adding various styles of the questions settings of the Googleform Creating the links of the Google form and sharing the link Creating and managing the permissions Managing the data collected through Googleform		
Chapter 5	Other Google tools	10 Hrs
Google Calendar Google Meet Google Chat Google Contacts Google Photos Google Maps		
ReferenceBooks: 1. Complete Beginners guide to Google Apps Script by Daniel Lawrie. 2. Google Apps made easy by James Bernstein 3. My Google Apps by Sherry Kinkoph Gunter		

TIKARAM JAGANNATH ARTS COMMERCE AND SCIENCE COLLEGE KHADKI, PUNE-03 (Autonomous–Affiliated to Savitribai Phule Pune University) F.Y.B.Sc. (Computer Science) - Sem –I CourseType:GE/OECode: UCS1OECST3 CourseTitle:FundamentalsofComputers I		
TeachingScheme 02 Hrs/ week	No.ofCredits 2	ExaminationScheme IE : 20 marks UE: 30marks
Prerequisites ● Basic knowledge of Computer concepts is assumed.		
Course Objectives ● Toconversewithbasicterminologyof computer ● TounderstandbasicsofComputerandworkingwithOperatingSystem ● Todevelopworkingskillswithproductivityenhancing tools ● Toperformdocumentationandaccountingoperations		
Course Outcomes On completion of the course, student will be able to : ● Understand the concept of input and output devices of Computers ● Learn the functional units and classify types of computers ● Understand concept of software and working of operating system ● LearnbasicWordprocessing,SpreadsheetandPresentationGraphicsSoftware skills ● StudytousetheInformationTechnologiesafely,legally,andresponsibly ● Describevarioususes ofoffices automationtools inaccounting Operations		
Course Contents		
Chapter 1	Introductionto Computers	15 Hrs
1.1BasicsofComputers-Definition,BlockDiagram,ComputerHierarchy,(Classification),		

<p>Characteristics of Computer, Computer Memory Input and Output Devices. Introduction to Software-Software Types-System Software, Application Software, Types of Operating Systems, Functions of Operating Systems. Working with Windows Operating System:- Structure of Windows, Windows Explorer, File and Folder Operations, The Search, The Recycle Bin, Adding or Removing New Programs using, Control Panel, Applications in windows (Paint, Notepad, WordPad, and Calculator) Data Processing: Files and Records, File Organization (Sequential, Direct/Random, Index)</p>		
Chapter 2	Office Automation Tools	15 Hrs
<p>Definition of Information Technology (IT) Benefits of Information Technology (IT) Applications of Information Technology (IT) Office Automation Tools: MS-Word: Introduction, Starting MS-Word, MS-Word Screen and its Components, Elementary Working with MS-Word MS-Excel: Introduction, Starting MS-Excel, Basics of Spread sheet, MS-Excel Screen and its Components, Elementary Working with MS-Excel MS-PowerPoint: Introduction, Starting MS-PowerPoint, Basics of PowerPoint, MS-PowerPoint Screen and Its Components, Elementary Working with MS PowerPoint.</p>		
<p>Reference Books:</p> <ol style="list-style-type: none"> 1. Computer Fundamentals by: Anita Goel, Pearson Education India ISBN: 9788131742136 2. Connecting with Computer Science, by Greg Anderson, David Ferro, Robert Hilton, Course Technology, Cengage Learning, ISBN: 9781439080351 3. Fundamentals of Computer : For undergraduate courses in commerce and management, ITL Education Solutions Limited, Pearson Education, ISBN: 9788131733349 4. Introduction to Computer Science, 2/e, ITL Education Solutions Limited, Pearson Education, ISBN: 9788131760307 5. Frontiers of Electronic Commerce, Ravi Kalakota, Andrew B. Winston, Pearson Education, ISBN: 9788177583922 6. Internet: The Complete Reference, Margaret Levine Young, Tata McGraw Hill Education Private Limited, ISBN: 9780070486997 7. On the Way to the Web: The Secret History of the Internet and Its Founders, A. Banks, Apress Publication, ISBN: 9781430208693 8. Computers and Commerce: A Study of Technology and Management at Eckert-Mauchly Computer Company, Engineering Research Associates, and Remington, Arthur L. Norberg, MIT Press (MA), ISBN: 9780262140904 9. Essential of E-commerce technology by V. Rajaraman, Prentice Hall India Learning Private Limited ISBN 9788120339378 10. Fundamentals of Computers by E. Balagurusamy, McGraw Hill 11. Computer Fundamentals by Priti Sinha, Pradeep K. Sinha, BPB Publications 		

**Continuous Internal Evaluation – Max. Marks 15 Marks
(Min. Passing Marks: 06)(Min. Passing Percentage: 40% of Max. Marks)**

The colleges need to adopt any Two Methods out of the following Methods for Continuous Internal Evaluation:

12. Offline Written Examination
13. Power Point Presentations
14. Assignments / Tutorials
15. Oral Examination
16. Open Book Test
17. Offline MCQ Test
18. Group Discussion
19. Analysis of Case Studies

Semester End Examination: Max. Marks 35 and Duration of Examination is 2 Hours (Min. Passing Marks: 14)(Min. Passing Percentage: 40% of Max. Marks)

Instructions:

1. Attempt all questions

Q. 1. Fill in the Blanks on all Units	05 Marks
Q. 2. Theory Question on Unit-1 OR Unit-2	08 Marks
Q. 3. Numerical Problem on Unit-1 OR Unit-2	14 Marks
Q. 4. Write Short Notes on all Units (Any 2 out of 4)	08 Marks

**TIKARAM JAGANNATH ARTS COMMERCE AND SCIENCE COLLEGE
KHADKI, PUNE-03**

(Autonomous – Affiliated to Savitribai Phule Pune University)

F.Y.B.Sc. (Computer Science) - Sem –I

Course Type: SECCode: UCS1SECSTP

Course Title: Statistical Methods for Computer Science I

Teaching Scheme 04 Hrs/ week	No. of Credits 2	Examination Scheme IE : 20 marks UE: 30marks
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Prerequisites

- Basic knowledge of Computer concepts is assumed.
- Basic Concepts of statistics is assumed.

Course Outcomes

On completion of the course, student will be able to :

- Present the complex data in tabular format.
- Use various diagrammatic and graphical techniques to represent statistical data and interpret the data.
- Compute various measures of central tendency, dispersion, skewness, and kurtosis using MS-Excel and interpret the results
- Establish relation between variables and estimate response for given bivariate data using software and interpret the results

List of experiments

Sr.No.	Title of the Experiment	No. of Experiments
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1	Tabulation and construction of frequency distribution. (Use of at least two data sets more than 50 observations-each for constructing frequency distribution)	1
2	Diagrammatic representation of statistical data using EXCEL and data interpretation. (stem and leaf diagram, simple bar diagram, subdivided bar diagram, multiple bar diagram, percentage bar diagram, pie diagram,)	1
3	Graphical representation of statistical data: Histogram and frequency curve. Determination of mode graphically, Ogive curves and Pareto chart. Determination of median graphically.	1
4	Summary statistics – I: Computation of measures of central tendency for ungrouped data (AM, Median and Mode) using MS-Excel by regular formula method and using direct command.	1
5	Summary statistics – II: Computation of measures of central tendency for grouped data (AM, Median and Mode) using MS-Excel by regular formula method.	1
6	Summary statistics – III: Computation of measures of dispersion for ungrouped data (Range, quartiles, variance, standard deviation, coefficient of variation) using MS-Excel by regular formula method and by direct command.	1
7	Summary statistics – IV: Computation of measures of dispersion for grouped data (Range, quartiles, variance, standard deviation, coefficient of variation using MS-Excel by regular formula method..	1
8	Computations of raw and central moments (not using the relation formula), measures of skewness and kurtosis (calculations in MS Excel by regular formula method , using Karl Pearson's formula and moments).	1
9	Scatter diagram and computation of covariance and Karl Pearson's correlation coefficient (calculations in MS-Excel by regular formula method and by direct command).	1
10	Fitting of line of regression $Y = a + bX$, calculations in MS-Excel By regular formula method and by direct command (use scatter plot for explaining the linear relationship).	1
11	Data Collection, its condensation and representation using MS-Excel.	1
12	Study of statistical tools in Computer Science and preparation of a report on it.	

Learning Resources		
<ol style="list-style-type: none"> 1. Introduction to linear regression analysis (fifth edition) Douglas C. Montgomery. 2. Fundamentals of Applied Statistics (3rd Edition), Gupta and Kapoor, S. Chand and Sons, New Delhi, 1987. 3. Fundamentals of Mathematical Statistics (3rd Edition), Gupta S. C. and Kapoor V. K. 1987 S. Chand and Sons, New Delhi. 4. Fundamentals of Statistics, Vol. 1, Sixth Revised Edition, Goon, A. M., Gupta, M. K. and Dasgupta, B. (1983). The World Press Pvt. Ltd., Calcutta 5. Mathematical Statistics (3rd Edition), Mukhopadhyay P. 2015, Books And Allied (P), Ltd. 6. Programmed Statistics, B.L. Agarwal, New Age International Publishers. 		

Note:

1. Every practical is equivalent to four theory lectures per batch per week.
2. One hour is reserved for theory explanation of corresponding practical.
3. For project, a group of maximum 8 students be made. All the students in a group are given equal marks for project. Different data sets from primary or secondary sources may be collected.

Semester-II

**TIKARAM JAGANNATH ARTS COMMERCE AND SCIENCE COLLEGE
KHADKI, PUNE-03**

(Autonomous)

F.Y.B.Sc. (Computer Science) - Sem – II

Code: UCS2CMT1

Course Title: :Advanced C Programming

Teaching Scheme 02 Hrs/ week	No.ofCredits 2	Examination Scheme IE:20marks UE: 30marks
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Prerequisites

- Problem Solving tools like algorithms, flowcharts and pseudocodes.
- Basic knowledge of ‘C’ language.

Course Objectives UCS2CMT1

- To study advanced concepts of programming using the ‘C’ language.
- To understand code organization with complex data types and structures.
- To work with files.

Course Outcomes

On completion of the course, student will be able to :

- Develop modular programs using control structures, function, pointers, arrays, strings and structures
- Design and develop solutions to real world problems using C.
- Understand and repeat the sequence of instructions and points for a memory location.
- Identification, analyzation, development, verify and document the requirements for a computing environment.

Course Contents

Chapter 1	Pointers	8Hrs
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Introduction to Pointers.
Declaration, definition, initialization, dereferencing.
Pointer arithmetic.
Relationship between Arrays & Pointers-Pointer to array, Array of pointers.
Multiple indirection (pointer to pointer).
 Functions and pointers-Passing pointer to function, Returning pointer from function,
Function pointer.
 Dynamic memory management-Allocation(malloc(),calloc()),Resizing(realloc()),
Releasing(free()).
Memory leak, dangling pointers.
Types of pointers.

Chapter 2	Strings	6Hrs
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String Literals, string variables, declaration, definition, initialization.
Syntax and use of predefined string functions
Array of strings.
 2.4. Strings and Pointers
 2.5. Command line arguments.

Chapter 3	StructuresAnd Unions	8Hrs
<p>Concept of structure, definition and initialization, use of typedef. Accessing structure members. Nested Structures Arrays of Structures Structuresandfunctions-Passingeachmemberofstructureasaseparateargument,Passing structure by value / address. Pointers and structures. Concept of Union, declaration, definition, accessing union members. Differencebetweenstructuresandunion.</p>		
Chapter 4	File Handling	6Hrs
<p>Introduction to streams. Typesoffiles. Operations on text files. Standard library input/output functions. Random access to files.</p>		
Chapter 5	Preprocessor	2Hrs
<p>Role of Preprocessor Format of preprocessor directive File inclusion directives (#include) Macrosubstitutiondirective,augmentedandnested macro Macros versus functions</p>		
ReferenceBooks:		
<p>R1. C: the Complete Reference, Schildt Herbert, 4th edition, McGraw Hill R2. A Structured Programming Approach Using C, Behrouz A. Forouzan, Richard F.Gilberg,CengageLearningIndia R3.The‘C’programminglanguage,BrianKernighan,DennisRitchie,PHI R4. Programming in C ,A Practical Approach, Ajay Mittal , Pearson R5.ProgrammingwithC,B.Gottfried,3rdedition,Schaum’soutlineSeries,TataMcGraw Hill. R6.ProgramminginANSIC,E.Balagurusamy,7thEdition,McGrawHill.</p>		

**TIKARAM JAGANNATH ARTS COMMERCE AND SCIENCE COLLEGE
KHADKI, PUNE-03**

(Autonomous)

F.Y.B.Sc. (Computer Science) - Sem –II

Code: UCS2CMP1

**Course Title: :Lab Course Based on UCS2CMT1
Advanced C Programming**

Teaching Scheme 04 Hrs/ week	No.ofCredits 2	Examination Scheme IE : 20 marks UE: 30marks
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Prerequisites

- Problem Solving of mathematical operator and function and array.
- Basic knowledge of 'C' language.

Course Objectives

- To study advanced concepts of programming using the 'C' language.
- To understand code organization with complex data types and programming structures.
- To work with files and its types.

Course Outcomes

On completion of the course, student will be able to:

- Develop modular programs using function, pointers, arrays, strings and structures
- Design and develop solution to real world problems using Advanced C programming.

Guidelines:

Lab Book: The lab book is to be used as a hands-on resource, reference and record of assignment submission and completion by the student. The lab book contains the set of assignments which the student must complete as a part of this course.

Submission:

Advanced 'C' Programming Assignments:

The problem solving assignments are to be submitted by the student in the form of a journal containing individual assignment sheets. Each assignment includes the Assignment Title, Problem statement, Date of submission, Assessment date, Assessment grade and instructors sign.

Programming Assignments:

Programs should be done individually by the student in the respective login. The codes should be uploaded on either the local server, Moodle, Github or any open source LMS. Print-outs of the programs and output may be taken but not mandatory for assessment.

Assessment:

Continuous assessment of laboratory work is to be done based on overall performance and lab assignments performance of student. Each lab assignment assessment will be assigned grade/marks based on parameters with appropriate weightage. Suggested parameters for overall assessment as well as each lab assignment assessment include- timely completion, performance, innovation, efficient codes and good programming practices.

Operating Environment:
For Advanced 'C' Programming: Operating system: Linux
Editor: Any linux based editor like vi, gedit etc.
Compiler: cc or gcc

LAB Course Contents
Advance C Programming

Assignment 1	Pointers:Operations on pointers
	<ul style="list-style-type: none"> ● Pointers-Declaration, ● Definition ,initialization ● dereferencing ● Pointer arithmetic.
Assignment 2	Pointers:Pointers and arrays
	<ul style="list-style-type: none"> ● Pointers to array, ● Array of pointers ● Pointer to pointer
Assignment 3	Pointers:pointers and functions
	<ul style="list-style-type: none"> ● Passing pointer to function, ● Returning pointer from function, ● Function pointer
Assignment 4	Pointers:Dynamic Memory allocation
	Dynamic memory management (Allocation) <ul style="list-style-type: none"> ● malloc(), ● calloc(), ● Resizing (realloc()),
Assignment 5	Pointers:dangling pointers and free
	<ul style="list-style-type: none"> ● Releasing (free ()) ● Dangling pointers
Assignment 6	Strings:basic operations
	<ul style="list-style-type: none"> ● String Literals, string variables, declaration, definition, initialization and Syntax and use of Predefined string functions
Assignment 7	Strings:array of strings & pointers
	<ul style="list-style-type: none"> ● Array of strings and Pointers
Assignment 8	Structures:Basics
	<ul style="list-style-type: none"> ● Structure, definition and initialization, use of typedef. ● Accessing structure members and Nested Structures
Assignment 9	Arrays of Structures and functions

	<ul style="list-style-type: none"> • Arrays of Structures and functions - Passing each member of structure as a separate argument, • Passing structure by value/address.
Assignment 10	Pointers and Structures
	Use of Pointers and Structures
Assignment 11	Unions
	Concept of Union, declaration, definition, accessing union members
Assignment 12	Command line arguments : basics
	<ul style="list-style-type: none"> • To access command-line arguments • Functions - atoi(), atol() and atof()
Assignment 13	Command line arguments: use of files
	<ul style="list-style-type: none"> • Arithmetic operation on arguments • Accessing string and file using command line arguments
Assignment 14	File Handling
	<ul style="list-style-type: none"> • Streams and Types of files. • Operations on text files. • Standard library input/output functions and Random access to files.
Assignment 15	Preprocessor
	<ul style="list-style-type: none"> • Preprocessor and Format of preprocessor directive • File inclusion directives (#include) • Macro substitution directive, argumented and nested macro and macros versus functions
Reference Books:	
R1. C: the Complete Reference, Schildt Herbert, 4th edition, McGraw Hill R2. A Structured Programming Approach Using C, Behrouz A. Forouzan, Richard F. Gilberg, Cengage Learning India R3. The 'C' programming language, Brian Kernighan, Dennis Ritchie, PHI R4. Programming in C, A Practical Approach, Ajay Mittal, Pearson R5. Programming with C, B. Gottfried, 3 rd edition, Schaum's outline Series, Tata McGraw Hill. R6. Programming in ANSI C, E. Balagurusamy, 7th Edition, McGraw Hill.	

**TIKARAM JAGANNATH ARTS COMMERCE AND SCIENCE COLLEGE KHADKI,
PUNE-03**

(Autonomous)

F.Y.B.Sc. (Computer Science) - Sem –II

Course Type: Subject 2 Code: UCS2 MTT1

Course Title :Graph Theory

TeachingScheme 02 Hrs/ week	No.ofCredits 2	ExaminationScheme IE : 20 marks UE: 30marks
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Aims :

- To give the students a sufficient knowledge fundamental principles ,methods and a clear perceptionofinnumerouspowerofmathematicalideasandtoolsandknowhowtouse them by modeling , solving and interpreting.
- Reflectingthebroadnatureofthesubjectanddevelopingmathematicaltoolsforcontinuing further study in various fields of science.
- Enhancingstudents’ overall developmentandtoequipthemwithmathematicalmodeling abilities, problem solving skills,
- Creative talent and power of communication necessary for variouskinds of employment.
- Enablingstudentstodevelopapositiveattitudetowardsmathematicसानinterestingand valuable subject of study

- Totest,debugandexecuteprograms.

Course Objectives

- Astudentsshouldbeabletorecallbasicfactsaboutmathematicsandshouldbeabletodisplay knowledge of conventions such as notations , terminology and recognize basic geometrical figures and graphical displays, state important facts resulting from their studies.
- Astudentsshouldgetarelationalunderstandingofmathematicalconceptsandconcerned structures, and should be able to follow the patterns involved, mathematical reasoning .
- Astudentsshouldgetadequateexposuretoglobalandlocalconcernsthatexplorethemmany aspects of Mathematical

Course Outcomes

Upon successful completion of this course, the student will be able to:

- Workwithgraphsandidentifycertainparametersandpropertiesofthegivengraphs.
- Performcertainalgorithms,justifywhythesealgorithmswork,andgivesomeestimatesofthe running times of these algorithms.
- Solvebasicexercisesthetype:givenagraphwithpropertiesX,provethatthegraphalso has property Y.
- Developan appreciation for the literature on the subject and be able to read and present results from the literature.
- Writecohesiveandcomprehensivesolutionstoexercisessandbeabletodefendtheir arguments.

Course Contents

Chapter 1	AnIntroductiontograph	8 Hrs
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Definitions, Basic terminologies and properties of graph. Special types of graphs, some applications of special types of graph. Matrix representation and elementary results, Isomorphism of graphs.		
Chapter 2	Connected graph	7 Hrs
Walk, trail, path, cycle, more definitions and elementary properties of connectedness. Cut edge (Bridge), Cut vertex, cut set, vertex connectivity, edge connectivity, definitions and properties. Shortest path problem, Dijkstra's algorithm.		
Chapter 3	Euler and Hamilton path	7 Hrs
The Konigsberg bridge problem, Euler trail, path, circuit and tour, elementary properties and examples, Fleury's algorithm Hamilton path, circuit, definitions, elementary properties and examples		
Chapter 4	Trees	8 Hrs
Definitions, basic terminologies, properties and applications of trees. Weighted graph, definition and properties of spanning tree, shortest spanning tree, Kruskal's algorithm, Prim's algorithm. Binary tree, definitions and properties, tree traversal: preorder, inorder, postorder, infix, prefix, postfix notations and examples.		

Books:
Text Book: Kenneth Rosen, Discrete Mathematics and its applications. Seventh Edition (Tata McGraw Hill). Reference Books: 1. John Clark and Derek Holton, A first look at Graph theory, (Allied Publishers) 2. Narsingh Deo, Graph Theory with application to computer science and engineering. (Prentice Hall) 3. C.L. Liu, Elements of Discrete Mathematics, (Tata McGraw Hill) 4. <u>Douglas B. West, Introduction to Graph Theory, second edition. (Pearson Education)</u>

Savitribai Phule Pune University F.Y.B.Sc.(Computer Science)-Sem-II Course Type: Subject 2 Code: UCS2MTP1 Course Title : Mathematics Practical II		
Teaching Scheme 4 Hrs /Week	No. of Credits 2	Examination Scheme IE: 20 Marks UE: 30 Marks
Assignment 1	Using networkx from python do the following	

1. Generate graph G with vertex (node) set $\{1,2,3,4,5\}$ and the edge set $\{(1,5),(1,3),(1,2),(2,3),(2,4), (3,4), (4,5)\}$. Draw graph G.
2. Generate graph G1 with vertex set $\{‘a’,‘b’,‘c’,‘d’\}$ and the edge set $\{x=(‘a’,‘d’), y=(‘b’,‘c’), z=(‘b’,‘d’), w=(‘a’,‘c’)\}$. Draw graph G1 showing labeled vertices and edges.
3. Generate graph G2 with vertex set $\{1,2,3,4,5\}$ and edge set $\{(4,5),(5,3), (2,2),(2,3),(2,4),(3,4), (1,5)\}$. Draw graph G2 with vertices in red colour and edges in green.
4. Find the number of vertices, number of edges and degrees of all vertices in above graphs.
5. Verify Handshaking lemma for above graphs.

Assignment 2

Using network from python do the following

1. Draw a regular graph on 4 vertices with degree 2.
2. Draw a regular graph on 5 vertices with degree 3.
3. Draw the star graphs on 4, 7 and 8 vertices
4. Draw the Petersen graph. Determine whether G is 2-regular. Is it 3-regular graph?
5. Find adjacency matrix and incidence matrix of each of above graphs. Find the number of vertices, number of edges and degrees of all vertices in above graphs

Assignment 3

Using network from python do the following

1. Draw the null graphs different number of vertices for example N_7, N_{17}, N_{12} etc.
2. Draw the complete graphs for example K_5, K_{30}, K_{45} etc.
3. Draw the cycle graphs such as $C_8, C_{12}, C_{20}, C_{35}$ etc.
4. Draw the wheel graphs for such as $W_5, W_{10}, W_{21}, W_{30}$.
5. Draw the complete bipartite graphs $K_{4,3}, K_{1,8}, K_{5,9}$ etc.

Assignment 4

Using network from python do the following

1. Draw a directed graph D1 with vertex set $V=\{1,2,3,4,5\}$ and directed edge set $E = \{(1,4), (2,3), (1,2), (5,3), (5,1), (4,1), (3,2), (5,2), (5,4)\}$. Draw underlying Graph of D1, Find in degrees and out degrees of all vertices in D1.
2. Draw a directed graph D2 with vertex set $V= \{1, 2, 3, 4 \}$ and directed edge set
 - i. $\{(2,4),(2,3),(1,3),(4,1),(3,2),(1,2)\}$. Draw underlying graph of D2, Find in degrees and out degrees of all vertices in D2.
3. Draw any symmetric directed graph on given number of vertices.
4. Draw any asymmetric directed graph on given number of vertices.
5. Draw any complete symmetric directed graph on given number of vertices.
6. Draw any complete asymmetric directed graph on given number of vertices.

Assignment 5

Using network from python do the following

<ol style="list-style-type: none"> 1. Create a simple graph G. Draw graph G with nodes and edges in colors of your choice. 2. Create and draw complement of above G. Determine whether the complement is simple graph. 3. Determine whether G is bipartite. 4. Find the number of components in the graph G. 5. Determine whether G is connected. Determine whether the complement of G is connected. 	
Assignment 6	Using network from python do the following
<ol style="list-style-type: none"> 1. Draw $K =$ Complete graph K_5, $H =$ complement of N_5. Determine whether K is isomorphic to H. 2. Generate and draw any 2 graphs with names G1 and G2. Determine whether G1 is isomorphic to G2. 3. Draw union of graphs G1 and G2. 4. Draw intersection of graphs G1 and G2. 5. Draw product of graphs G1 and G2. 	
Assignment 7	Using network from python do the following
<ol style="list-style-type: none"> 1. Draw any graph G. 2. In the graph G add some vertices and add some edges. 3. From the graph G delete some vertices and delete some edges. 4. Determine whether G is connected graph. 5. Find the vertex connectivity and edge connectivity of the graph G. 	
Assignment 8	Using network from python do the following
<ol style="list-style-type: none"> 1. Draw any connected graph G. 2. Find all bridges, all cut vertices (articulation points) and cut set in G. 3. Find the vertex connectivity and edge connectivity of G. 4. Find the eccentricity of every vertex in G. 5. Find center, radius and diameter of graph G. 	
Assignment 9	Using network from python do the following
<ol style="list-style-type: none"> 1. Draw any connected graph G. 2. Find all paths in G and all trails in G. 3. Draw paths of some given lengths from G. 4. Find all cycles in graph G. Is it Hamiltonian graph? 5. Determine whether G is Eulerian graph, whether it is Semi Eulerian graph. 	
Assignment 10	Using network from python do the following
<ol style="list-style-type: none"> 1. Draw any connected graph G. Determine whether G is a tree. 2. Draw spanning tree T in G. 3. Find the number of vertices in spanning tree of G. 4. Find the number of edges in spanning tree of G. 5. Determine whether spanning tree T of G is a binary tree. 	

TIKARAM JAGANNATH ARTS COMMERCE AND SCIENCE COLLEGE KHADKI, PUNE-03 (Autonomous) F.Y.B.Sc. (Computer Science)- Sem-II Course Type: Subject 3 Code:UCS2 ELT1 Course Title : Principles of Digital Electronics		
Teaching Scheme 02 Hrs/ week	No. of Credits 2	Examination Scheme IE : 20 marks UE: 30 marks
Course Objectives		
<ul style="list-style-type: none"> ● To learn different number system and their interconversion. ● To understand logic gates and their applications. ● To study rules and laws of Boolean algebra. ● To understand design of combinational circuit and their different types. 		
Course Outcomes		
<ul style="list-style-type: none"> ● 1. To learn different number system and their interconversion. ● 2. To understand logic gates and their applications. ● 3. To study rules and laws of Boolean algebra. ● 4. To understand design of combinational circuit and their different types.. 		
Course Contents		
Chapter 1	Number Systems and Digital Codes	07 Hrs
Introduction to decimal, binary, octal and hexadecimal number system and their inter-conversions, the concept of 1's and 2's complements, binary addition, binary subtraction using 1's and 2's complements. BCD code, Excess-3 code, Gray code and ASCII code.		
Chapter 2	Logic Gates	03 Hrs
Logic gates–basic and derived (symbol, Boolean equation and truth table), concept of Universal gates.		
Chapter 3	Logic Families	04Hrs
Introduction of CMOS and TTL logic families. Parameters of logic families: voltage levels, propagation delay, noise margin, fan in, fan out, power dissipation Comparison between CMOS and TTL logic families.		
Chapter 4	Boolean Algebra	05 Hrs
Laws of Boolean Algebra, De-Morgan's theorems, simplification of logic equations using Boolean algebra, minterms, maxterms, Boolean expression in SOP and POS form, conversion Of SOP/POS expression to its standard SOP/POS form.		
Chapter 5	Introduction to Karnaugh Map	05 Hrs
Introduction to Karnaugh map, problems based on SOP (upto4 variables), digital designing using K-map for 3-bit gray to binary and binary to gray conversion. Ex-OR gate as a 4-bit Parity Checker and Generator.		
Chapter 6	Combinational Circuits	05 Hrs

Introduction to Arithmetic Circuits, half adder, full adder, half subtractor, full subtractor, four-bit parallel adder, universal adder / subtractor, digital comparator, introduction to ALU. Introduction. Encoders: decimal to BCD/ binary, 3x4 matrix keyboard encoder and priority encoder. Decoders: BCD to decimal and BCD to seven segment decoder.

Reference Books:

1. Digital Design - M. Morris Mano, PHI, New Delhi.
2. Digital Systems Principles and Applications - Ronald J. Tocci.
3. Digital electronics - G. K. Kharate, Oxford University Press.
4. Fundamentals of Digital Circuits - Anand Kumar.

F.Y.B.Sc. (Computer Science)- Sem-II
Course Type: Subject 3 Code: UCS2 ELP1
Course Title : Electronics Practical Course II

Teaching Scheme 04 Hrs/ week	No. of Credits 2	Examination Scheme IE : 20 marks UE: 30 marks
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Course Objectives

- To understand logic gates ICs and their applications in Digital Design.
- To design different digital circuits using logic gates.
- To study different combinational circuits.

Course Outcomes

- Understand the design and build of digital circuits using logic gates.
- Use breadboard / tag-board for building small electronic circuits.
- Design digital circuits for different applications.
- Validate observed outputs with expected theoretical outputs.

Course Contents

Group A

1	Verification of logic gates by using digital ICs.
2	Verification of De Morgan's theorems.
3	Study of half adder and full adder using logic gates.
4	Study of half subtractor and full subtractor using logic gates.
5	3-bit binary to Gray conversion using logic gates.
6	3-bit Gray to Binary conversion using logic gates.
7	Study of EX-OR gate as a 4-bit parity generator.
8	Study of EX-OR gate as a 4-bit parity checker.
9	Study of BCD to seven segment decoder using IC 7447
10	Study of Decimal to BCD/Binary encoder.

Group B: Activity (Any1: Equivalent to 2 Practical's)

1. Perform any 2 experiments from Group A using circuit simulation software LTSPICE / Circuit Mod / Proteus etc. (Give preference to not performed experiments)
2. Perform survey of following topics –
 - a. Study of laboratory safety and precautionary measures.
 - b. Study of e-waste management or any relevant topic of Electronics.

Suggested Readings/Material:

1. Digital Design - M. Morris Mano, PHI, New Delhi.
2. Digital Systems Principles and Applications - Ronald J. Tocci.
3. Digital electronics - G. K. Kharate, Oxford University Press.
4. Fundamentals of Digital Circuits - Anand Kumar.
5. Digital Principles and Applications - Malvino and Leach, TMG Hill Edition.

**TIKARAM JAGANNATH ARTS COMMERCE AND SCIENCE COLLEGE KHADKI,
PUNE-03**

(Autonomous)

F.Y.B.Sc. (Computer Science)-Sem-II Course

Type: SEC Code : UCS2SECSTP

Course Title: Statistical Methods for Computer Science II

Teaching Scheme 04 Hrs/ week	No. of Credits 2	Examination Scheme IE : 20 marks UE: 30 marks
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Prerequisites

- Basic knowledge of Computer concepts is assumed.
- Basic Concepts of statistics is assumed.

Course Outcomes

On completion of the course, student will be able to :

- Fit second-degree curve, and exponential curves.
- Estimate trends by using time series data.
- Understand concept of probability.
- Estimate probabilities of standard probability distributions
- Perform tests based on normal, Chi-Square, t and F distributions.

List of experiments

Sr.No.	Title of the Experiment	No. of Experiments
1	Fitting of second-degree curve $Y=a+bX+cX^2$ using MS-Excel. (Use of scatter plot for explaining then on linear relationship between two variables)	1
2	Fitting of exponential curve of type $Y=ab^x$, $Y=aX^b$ using MS-Excel. (Use of scatter plot for explaining the nonlinear relationship between two variables)	1
3	Time Series-Estimation of trend by using the method of moving averages by using regular formula method and by using MS-Excel.	1
4	Time Series-Estimation of trend by using exponential smoothing by regular formula and by using MS-Excel.	1
5	Problems on probability theory ($P(A\cup B)$, $P(A'\cup B')$, $P(A'\cap B)$, $P(A'\cap B')$) Use Venn diagram when ever possible.	1
6	Computation of probability values for Normal distribution and Chi-square distribution using MS Excel command.	1
7	Computation of probability values for t distribution and F distribution using MS Excel command.	1
8	Test for means and proportion (Z-test) i) $H_0:\mu=\mu_0$ vs $H_1:\mu\neq/>/<\mu_0, \sigma^2$ known ii) $H_0:\mu_1=\mu_2$ vs $H_1:\mu_1\neq/>/<\mu_2, \sigma^2$ known iii) $H_0: P = P_0$ vs $H_1: P \neq / > / < P_0$ iv) $H_0:P_1=P_2$ vs $H_1:P_1\neq/>/<P_2$	1
9	Test based on students t i) $H_0:\mu=\mu_0$ vs $H_1:\mu\neq/>/<\mu_0, \sigma^2$ unknown ii) $H_0:\mu_1=\mu_2$ vs $H_1:\mu_1\neq/>/<\mu_2, \sigma^2$ unknown iii) Paired t-test	1
10	Test based on χ^2 i) Goodness of fit ii) Independence of attributes (2x 2). iii) Independence of attributes (2x3or3x2or3x3)	1

11	Tests based on F-distribution i) $H_0: \sigma_1^2 = \sigma_2^2$ vs $H_1: \sigma_1^2 \neq \sigma_2^2$, means known ii) $H_0: \sigma_1^2 = \sigma_2^2$ vs $H_1: \sigma_1^2 \neq \sigma_2^2$, means unknown	1
12	Project- Data collection and Analysis of the data .	1

Note:

- i) Every practical is equivalent to four theory lectures per batch per week
- ii) One hour is reserved for theory explanation of corresponding practical.
- iii) For project, a group of maximum 8 students be made. All the students in a group are given equal marks for project. Different datasets from primary or secondary sources may be collected.